



in Stars and Time

Sim Stars and Time

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THE STORY SO FAR



Not too long ago, a mysterious man hell bent on destruction called the King appeared. While the populace of Uaugarde tried to resist, the King defeated them all with his incredible power over time. Soon, his influence will have the entire country frozen, unable to move for all eternity.

But Siffrin isn't worried about that and only cares that his friends woke him up from his nap, as they have a dinner to plan. What about his beauty sleep?!!?

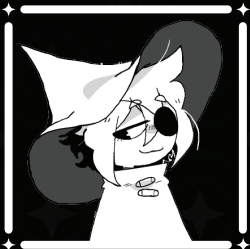
Along with Mirabelle, the only survivor of the King's assault, the strong and energetic Isabeau, the mature and sarcastic Odile, and the teeny tiny Bonnie, Siffrin enjoys this last day before a battle that will decide the fate of the country.


But the day after, before their climb to the House of Change can begin in earnest, Siffrin activates a trap and dies...

...only to find himself waking up from his nap once more.





THE CHARACTERS




SIFFRIN (he/they) 

That's you! A traveler now turned time-traveler. You're very grateful and glad to have obtained the power to turn back time, and you DEFINITELY won't come to hate your new power.

MIRABELLE (she/her)  

A caring and nervous Housemaiden. As the woman blessed by the Change God, she is having trouble accepting the weight of her destiny.




ISABEAU (he/him) 

An energetic fighter from the city of Jouvente. His heart is as big as his arms.




ODILE (she/her) 

A mature researcher researching... Something. (No, she will not tell you what it is.) She comes from Ka Bue, a far away country.

BONNIE (they/them) 

That's just a preteen!!! Who brought a preteen here!!!



THE KING (he/him) 

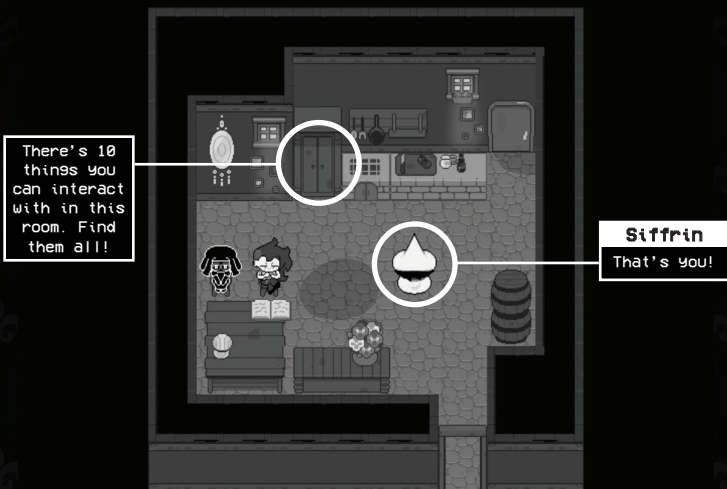
A man powerful enough to freeze the whole of Vaugarde in time. Very little is known about him.

LOOP (they/them)

A mischievous being, seemingly tasked to help Siffrin with their time travel troubles.



THE CONTROLS



CONTROLS ON THE MAP

WASD Keys/Joystick: Move Siffrin Around

Enter/ × Button: Interact with People/objects

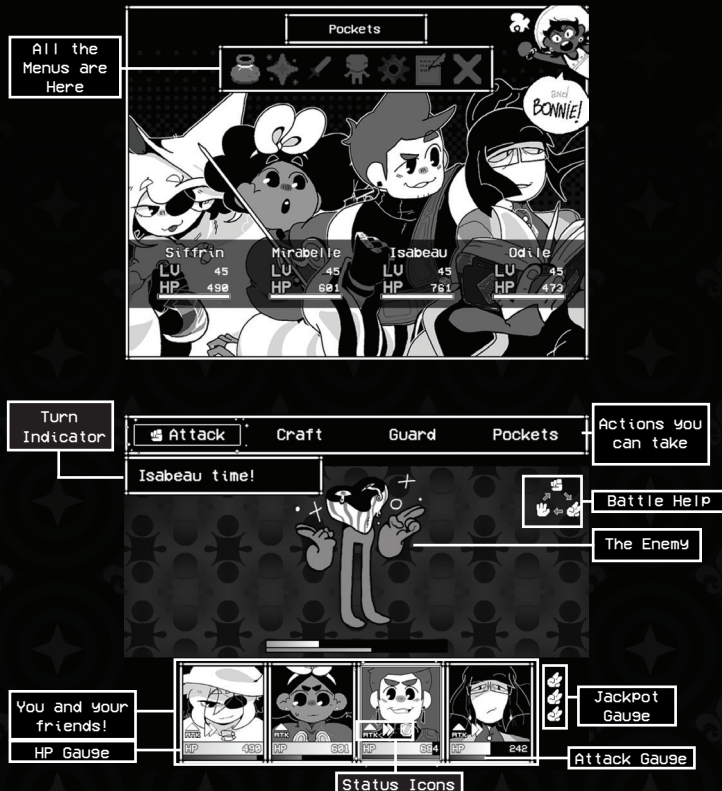
Shift/ □ Button: Run
(You can turn on auto-run in the options menu!)

Escape/ △ Button: Open the menu



TUTORIAL KID'S TIP

You can interact with everything on the map! And you can interact with almost everything more than once! Don't be afraid to check what's around you!



MENU + BATTLE

WASD Keys/Joystick: Move the cursor

Enter/ × Button: Confirm

X Key/ ○ Button: Cancel



TUTORIAL KID'S TIP

You can interact with all the items labeled "Souvenirs" in your Pockets Menu! Try and find as many as you can and fill your pockets with fun stuff to check out!



DIALOGUE

Enter/ Button: Advance dialogue

Shift/ Button: Fast-Forward through dialogue
(only when Fast-Forward icon is visible)



TUTORIAL KID'S TIP

You can Fast-Forward dialogue if you've seen it once already! You might miss some dialogue that way, but you'll automatically stop if something important happens!

BATTLE TIPS

- Both you and your enemy's Attack Gauge fill up automatically when no one is attacking. When your Attack Gauge is full, it's your turn! The faster your Attack Speed is, the faster your Attack Gauge will fill up.
- Both you and your enemies are either Rock, Paper or Scissors type. Make sure to use attack types that are strong against an enemy's type!
- When a skill is used, it'll go into Cooldown. You'll have to wait a few turns to be able to use it again!
- When anyone in your party uses a Rock, Paper or Scissors attack, the corresponding icon will be added to your Jackpot Points. When you do a combo and use the same attack type five times in a row, everyone will do a Jackpot Attack, dealing immense damage and healing everyone!
- When someone's HP falls to 0, they'll be Knocked Out . When everyone is Knocked Out, it's Game Over!



TUTORIAL KID'S TIP

You can learn more about battles, like how to escape battles or how to guard, by talking to me in Dormont!

STATUS EFFECTS



Attack/Defense/Attack Speed will be strengthened for 3 turns.



Attack/Defense/Attack Speed will be lowered for 3 turns.



Shielded: Take halved damage for the next turn.



Time Shielded: Skills that freeze in time won't have any effect. Slight Defense buff.



Type Shielded: Invulnerable to Rock/Paper/Scissors attacks.



Knocked Out: Can't take any action until revived by a skill or item.



Frozen in Time: Can't take any action until the status is reverted by Mirabelle's Lovely Moving Cure skill.

TIME LOOPS



When you die or other conditions are fulfilled, you'll go to the Game Over screen. Dying might seem scary or painful, but you'll always come back, so what does it matter? You could even try and figure out all the fun ways to die this world has to offer!


Still, what a strange power you got. Hopefully it'll aid you in your adventure.

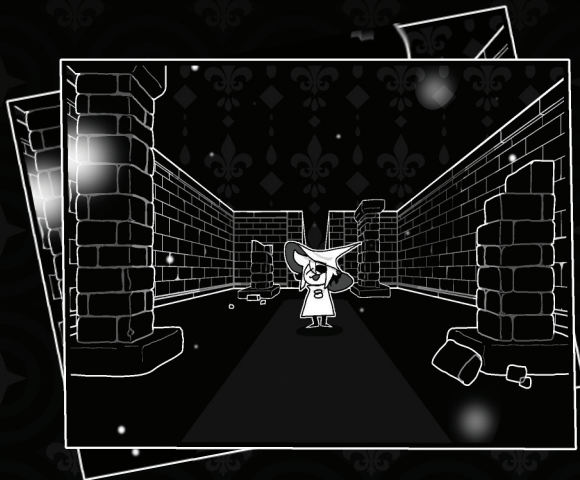
As you explore more of the House of Change, you'll be able to decide when and where you'll loop back. You'll be able to "teleport", so to speak, between Dormont, the three floors of the House, and the King's Room.

To teleport, though, you'll need Memories. You will collect one Memory per fight, and even more if you battle Floor Bosses. But don't worry! You only spend Memories if you try to go farther in time than where you are.

So, if you're on Floor 2, going to Floor 2, Floor 1 and Dormont won't cost you anything. But going to Floor 3, or the King's Room, will.

If you teleport to the different floors, you'll be able to spend even more Memories to use the Keys.

By pressing SHIFT/the  button, you can teleport to the different floors with all this floor's key already in your possession. That way, you won't need to waste time finding them all again!



CHOCOLATE CHIP COOKIES

RECIPE #1



I'm Bonnie! I'm in charge of making snacks for everyone. So today, I'm here to give you some recipes, like...Cookies!!! Everyone knows cookies!!! Isabeau says they're boring, but I think HE'S boring. I don't add a lot of sugar to them because my sister says too much sugar is bad but they are still SOOOO good!!!

You'll need:

- 2 1/2 cups of all purpose flour
- 1 teaspoon baking soda
- 1 teaspoon salt
- 1/2 cup brown sugar
- 1 cup butter at room temperature
- 1 teaspoon vanilla extract
- 2 large eggs
- 1 1/2 cups chocolate chips



- Preheat your oven to 375 degrees Fahrenheit.
- Put the flour, baking soda, salt and sugar in a bowl and mix.
- Combine the butter and vanilla extract in a second bowl.
- Add the eggs one at a time in the second bowl, and mix.
- Pour the flour and stuff into the second bowl, mixing as you go. Add the chocolate chips and mix again.
- Use a spoon to scoop some dough onto baking sheets.
- Bake for 10 minutes or so.
- Remove the cookies and let them cool for at least 2 minutes. I know it's hard!!!
- Eat!!!



BONNIE'S COOKING TIP

I like to sprinkle some salt on the cookies before eating them!!! Salty sweet!!!

ONIGIRI

RECIPE #2

Odile taught me how to make those! They're called onion-geerees. I know they're not called that but I like to say onion-geerees. Apparently you can put all kinda stuff inside, but here's how Odile taught me!!!

You'll need for the rice:

- 2 cups uncooked rice
- 2 1/2 cups water or broth
- 3 tablespoons of salt
- 4 sheets of nori

For fillings some examples are:

- Salmon
- Tuna
- Pickled Plums
- Eggs
- Apple Slices

- Make your rice. Let it cool down to room temperature.
- Cut each nori sheet into thirds.
- Mix some salt and water, then dip your hands in the water. It's so your rice doesn't stick to your hands too much!
- Scoop 1/3 to 1/2 cup of rice into one hand. Use your thumb to dent the center so you can add your filling!
- Fold the rice over and try to make the rice into a triangle shape. This is hard, so I usually ask Odile to make them for me.
- Wrap the onigiri in a nori sheet.
- Eat!!!!



ODILE'S COOKING TIP

Don't add apple slices to your onigiri. Please.



MALANGA FRITTERS

RECIPE #3

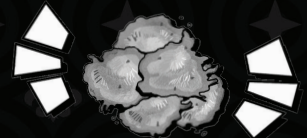
I found this recipe in a book! Apparently, Malanga Fritters are fried malanga and Giraumon! I, uh, think malanga is some kinda root, and Giraumon is some kinda pumpkin? I-I didn't make them for anyone in particular!!! Stop asking!!!!

You'll need for the rice:

- One malanga
- Same weight of either pumpkin or carrot (or both!)
- 2 eggs
- Green onions
- Garlic/Salt/Pepper/Thyme, to taste
- Oil for frying



- Peel the malanga and grate them. Remove the excess liquid.
- Same with the pumpkin and/or carrot.
- Mix all of the things up!!! Except for the eggs, you'll add them in a second.
- When you mixed everything up, add the eggs.
- Heat the oil to 325 degrees Fahrenheit. Add the mixture, spoonful per spoonful (so you get small lil' fried guys!) for 2-3 minutes on each side, or until the outside is crispy and the inside is cooked through.
- Remove the lil' fried guys and place them on a plate with a paper towel on it. So really, on the towel.
- Let it cool for a couple minutes and eat!!!



SIFFRIN'S COOKING TIP

I like to add hot peppers to the mixture. Gives it a little bit of a kick. Eating them makes me nostalgic somehow...

INSERTDISC5

Adrienne Bazir, also known as insertdisc5 on the interwebs, is a game developer, cartoonist, and 2D animator based in Ontario, Canada.

Highly inspired by video games, her projects are usually about monsters, relationships, and agency, and she likes to play with metatext, foreshadowing, and your expectations.

You can find more of their work on www.insertdisc5.com.



LAYOUT AND BOOKLET DESIGN BY:

Heather Mihal/@delihams is a visual designer based in the Chicago-land area. You can find more of their work on www.heathermihal.com



(You died.)